

Exodus House Leaders Expectations

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This document is intended to be a guide on how a House Leader should conduct themselves. It is not a definitive explanation of what a House Leader is, as this may be different in each group.

A “House Leader” is a person who is in charge of a House at Exodus. They must have a position of authority with the ability to make decisions on behalf of the group. There may be one Leader or multiple Leaders in a House, depending on how the House is structured, but all Leaders assume a position of authority within their House and responsibilities to their House members and to the Exodus Community.

In Character (IC) vs Out of Character (OoC): Generally, but not always, a Leader is the person with authority in the House, both In and Out of Character. There are occasions where another person takes the role of In Character House Leader. In such cases, both roles are required to communicate and work together for the benefit of the House and the Exodus Community. For the majority of this document ‘House Leader’ will refer to the Out of Character Leader, unless specifically mentioned otherwise.

Responsibilities to Themselves

- ***Practise self-care:*** A Leader cannot lead well if they are unwell. Rest, re-fuel, re-hydrate, and re-allocate responsibilities to other House members if needed.
- ***Practise teamwork:*** A Leader cannot do everything themselves. Ask other House members, other House Leaders, or other Volunteers for assistance as appropriate.
- ***Practise self-reflection:*** A Leader should lead by example and be the best Larper that they know how to be.

Responsibilities to Their Own House

- ***Practise communication:*** A Leader is responsible for conveying important information between their House members and Exodus' Directors/Volunteers in a timely manner. This communication goes both ways, and the Leader is responsible for being the link between their members and the Directors/Volunteers.
- ***Practise guidance:*** A Leader is responsible for providing advice, objectives, and feedback to their House members that will help them succeed at their LARP-related goals, small or large, both on and off the field.
- ***Practise awareness:*** A Leader should be aware of the overall welfare of their House members on Friday nights and festival events. A Leader should check in with their House members regularly and ensure their members have access to support should they need it. (Players are responsible for themselves, but a Leader should enable an environment where doing so is easy).
- ***Practise first-level conflict resolution:*** A Leader should be the first person to contact (where appropriate) for an issue or a dispute when raised by one of their members.

Responsibilities to Other Houses

- ***Practise inter-house relationships:*** A Leader should help initiate and encourage positive OoC interactions with other Houses.
- ***Practise sportsmanship:*** A Leader should collaborate with other Leaders to encourage fair, balanced and fun engagements within the parameters of the game.
- ***Practise first-level conflict resolution:*** When resolving/mediating disputes between Houses, a Leader should be the first person to contact (where appropriate), with the intention of helping resolve issues before they become a CST matter.

Responsibilities to Exodus Battle LARP

- ***Practise good representation:*** A Leader should represent Exodus Battle LARP in a positive and reputable way, embody the community's values, and encourage others to do the same.
- ***Practise constructive feedback:*** A Leader should reflect and provide feedback, on behalf of their House, to the Directors in order to help Exodus Battle LARP improve over time.
- ***Practise proactive communication:*** A Leader should relay important logistical information to the Directors as appropriate (e.g. player numbers and accessibility needs for events).