

Exodus Battle LARP

Referees and the Game

Referee Scope

Referees at Exodus are there to run our games but also to ensure players are adhering to the rules of the game.

The decisions of Referees are to be adhered to by players even if they do not agree with them, this includes following the spirit of rules and rulings made in the interest of the game. Failure to adhere to rules and rulings may be reported, may be met with review and disciplinary action may follow as a final step.

The Executive will support the referees of the game and will scrutinise when and where necessary.

If a player wishes to follow up a referee decision they are encouraged to email Exodus Community Standards (ExodusCommunityStandard@gmail.com)

Referees and Rules Enforcement

Referees are given full authority by the Executive to carry out enforcement of the rules of the game and the Community Standards within reason.

Referees will carry Yellow, Red and Black cards which indicate the following:

- Yellow - the player is suspended for the remainder of the quarter.
- Red - the player is suspended for the remainder of the game.
- Black - the player is suspended from play until reviewed by Exodus Community Standards until the Exodus Community Standards team a decision regarding the referees rulings has been reached.

Referee Uniforming

- Referees will be supplied with a tabbard adhering to approved.
- They may make their own so long as they seek approval for design so that it remains essentially consistent.
- The fabrics in the combination that they are are locked to Referees.
- The colours may be used by teams if not combined with another marshall colour and the Marshall colour adopted makes up less than 25% of what is visible.